# Newry & District Motor Club Ltd Drumhorc Hillclimb 2023 Marshals briefing and instructions.

# **Issued Saturday 13 May 2023**

Firstly, thank you for giving your time to assist with the running of the Hillclimb. Without your dedication and expertise, it would be impossible to run the event.

- The first run will start at 11:00 am, provided the Steward approves.
- There will be two practice runs per competitor and three timed runs.
- Each run will be in two halves.
  - The first half will complete the hill and then return to the pits lead by the Safety Officer.
  - Then the second half will complete the hill and then return to the pits lead by the Safety Officer.
- Lunch will be brought to you by the Safety Officer at approximately 13:00.
- The event should finish by 16:30.
- At your location you will be equipped with
  - A red flag. You may also have a radio and fire extinguisher.
- Your priority is your personal safety. Never put yourself at risk of harm.

### Your duties.

- At your location you will be equipped with,
  - A red flag.
  - You may also have a radio.
  - You may also have a fire extinguisher.

## Spectator safety

 You should, to the best of your ability, keep any spectators from standing in prohibited areas.

### Use of red flag.

- When the hill is live you must always ensure that you can observe the red flag below and above your post.
- If either of these flags are raised by the marshal, you must raise your flag.
- Do not leave your post to go to the location of an incident.
- The raising of flags is the fastest way to alert the start,
  - To stop sending cars onto the hill.
  - To send in the Safety Officer to control the scene of any incident.

### Use of radios

- o In car radios at the Start, Mid-point and Stop are used to control the event.
- Handheld radios are on the same frequency are the Start, Mid and Stop radios and are primarily for the Safety Officer to contact you.
- They are not to be used for non-safety related communication.

# **Clerk of the Course**

Ronnie McAleer